STR	+ DAM	+ HIT B/BARS % O/DOORS WT ALLOW MAX PRESS
INT	MAX SPELLS	MIN SPELLS % KNOW SPELL ADD LANGUAGES
WIS	MAG ATT ADJ	% SPELL FAIL BONUS SPELLS
CON	HP ADJUST	RESSURECTION % SYSTEM SHOCK %
DEX	DEF ADJ	REAC ADJ MISSILE ADJ 2ND WEAPON PENALTY
CHR	MAX HENCHMEN	LOYALTY ADJ REACTION ADJ

NAME	
RACE	
CLASS	
LEVEL	
HANDED	
HEIGHT	
WEIGHT	
EYES	
SEX	
AGE	
D.O.B	
DEITY	
MOVE	
PLAYER	
GM	

NOTES

HP/LEVEL

CLASS / LVL	1	2	3	4	5	6	7	8	9	10

WEAPON PROFICIENCIES

MAX HP

AC TOTAL

CURR HP

THAC0

AC TYPE ___ DEX ADJ ___ REAR AC ___

MAG ADJ ___ SHLD ADJ ___ FLANK AC ___

BONUS %	EXP DETAILS

NON WEAPON PROFICIENCIES

SAVING THROWS

- PARALYSATION POISON & DEATH MAGIC
- PETRIFICATION & POLYMORPH
- ROD, STAFF & WANDS
- BREATH WEAPON
- SPELLS & MAGIC

WEAPON	GP	WT	SIZE	SPD	TYPE	RANGE			R.O.F	HIT +	DAM +	S/M	LARGE

AD&D 2ND EDITION CHARACTER SHEET 1989.

EQUIPMENT

ITEM	LOCN	WT