

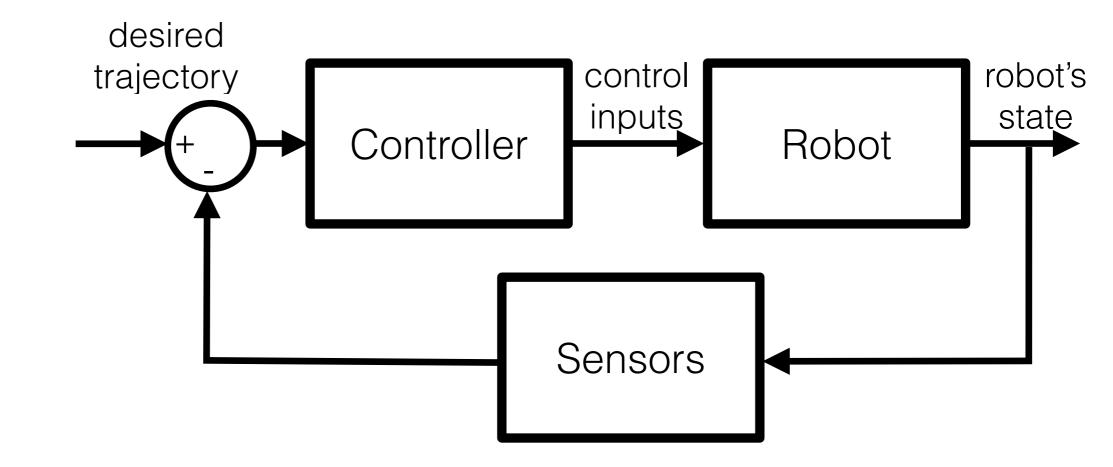
16.485: VNAV - Visual Navigation for Autonomous Vehicles

Lecture 8: Trajectory Optimization

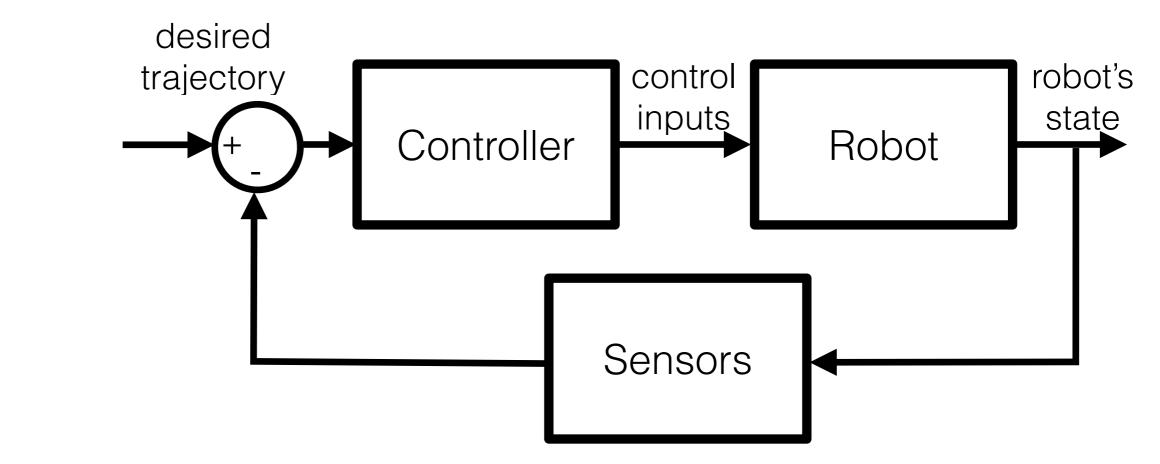


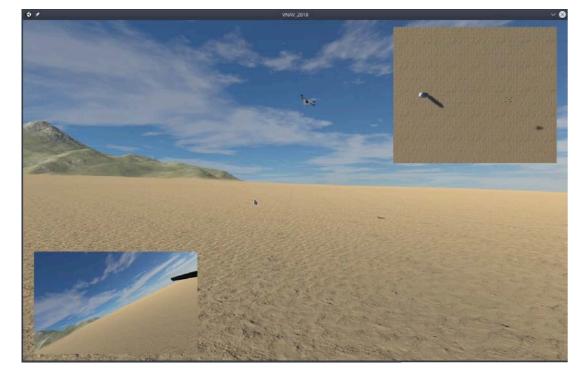
Luca Carlone



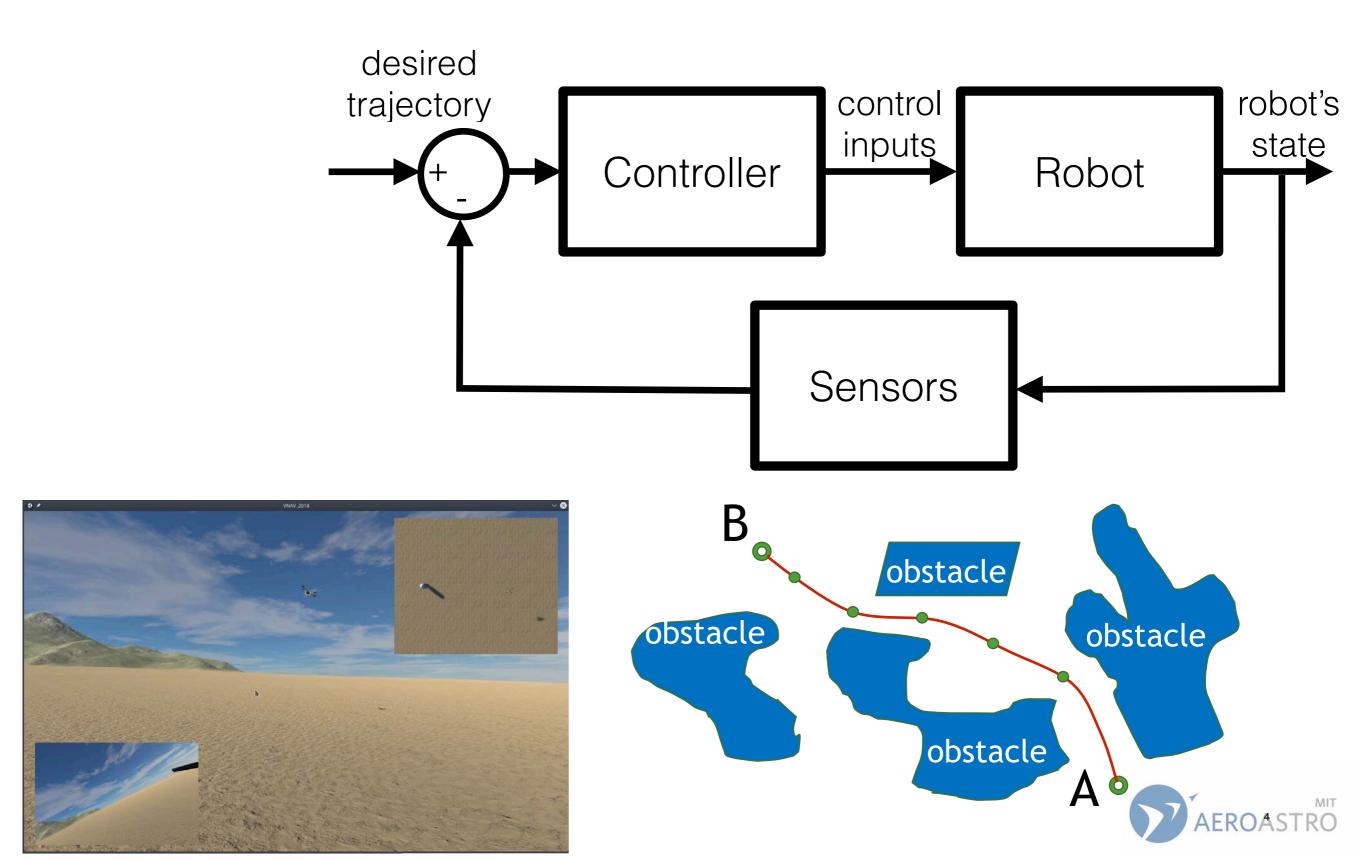


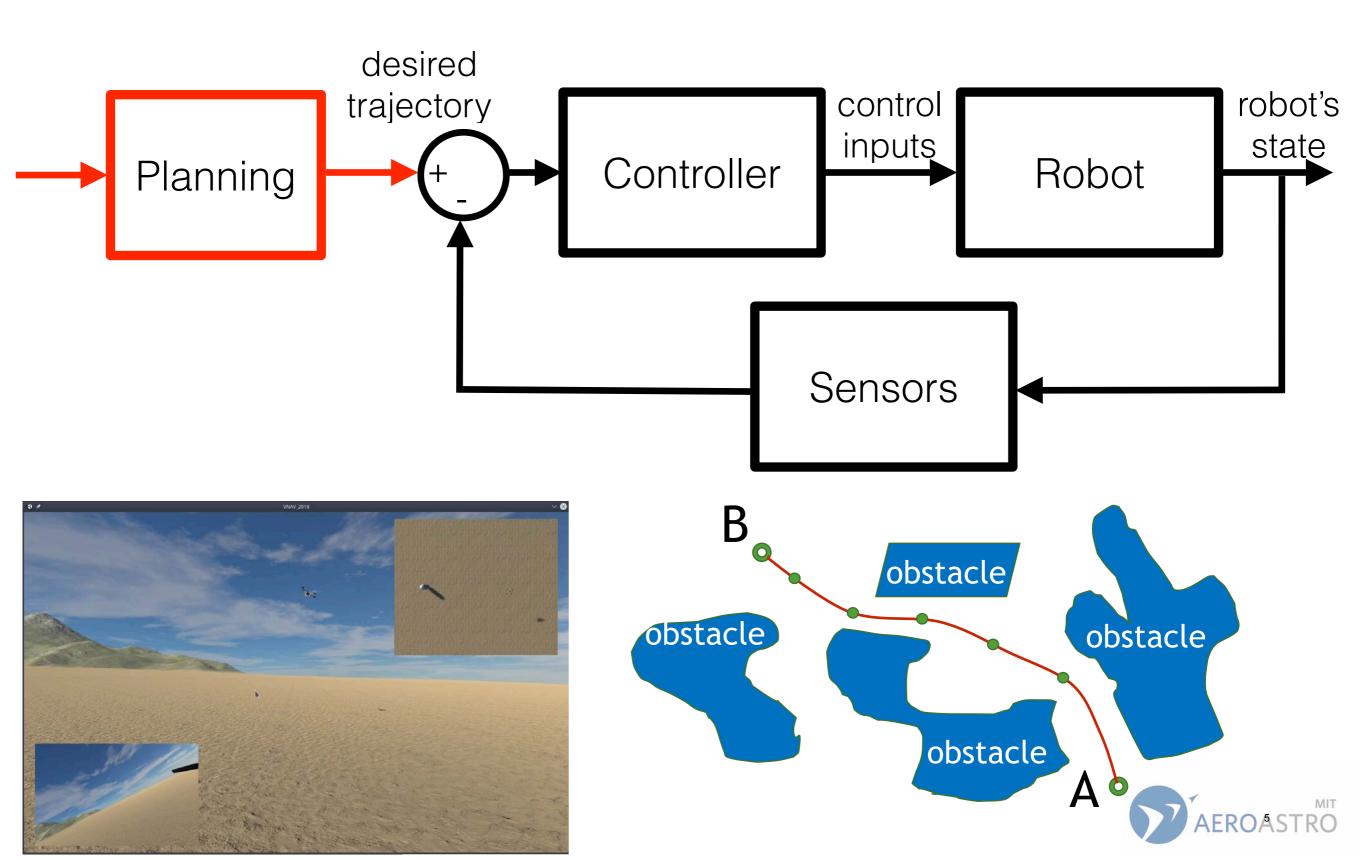






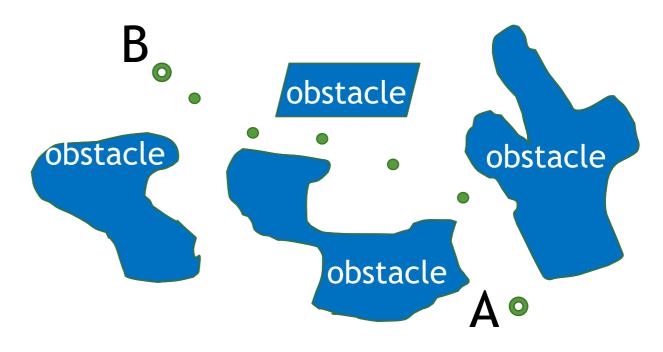






Path is a sequence of waypoints (in the obstacle-free space), without *time labels or information about velocity or higher order of derivatives*.

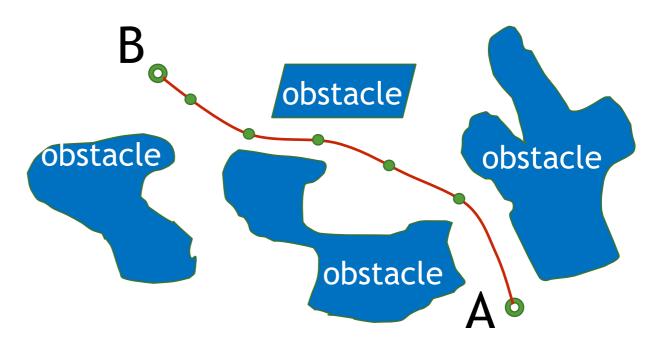
DOES NOT ACCOUT FOR DYNAMICS



Path is a sequence of waypoints (in the obstacle-free space), without *time labels or information about velocity or higher order of derivatives*.

DOES NOT ACCOUT FOR DYNAMICS

Trajectory is the sequence of movements the robot should make. ACCOUNTS FOR DYNAMICS



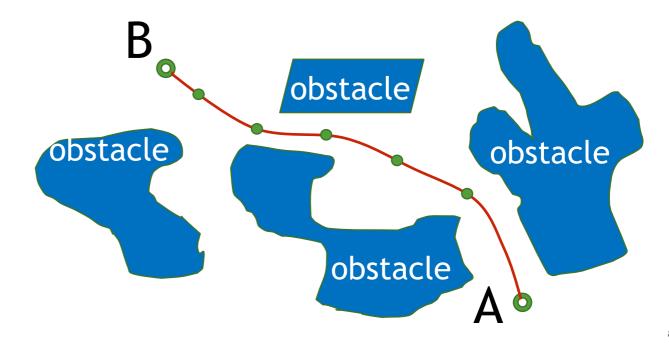
Path is a sequence of waypoints (in the obstacle-free space), without *time labels or information about velocity or higher order of derivatives*.

DOES NOT ACCOUT FOR DYNAMICS

Trajectory is the sequence of movements the robot should make.

ACCOUNTS FOR DYNAMICS

MUST BE COLLISION FREE



Path is a sequence of waypoints (in the obstacle-free space), without *time labels or information about velocity or higher order of derivatives*.

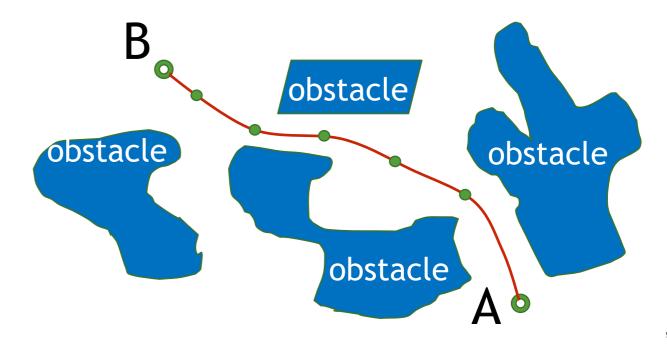
DOES NOT ACCOUT FOR DYNAMICS*

*Can account for dynamics but can be slow (Bry et al., IJRR '15)

Trajectory is the sequence of movements the robot should make.

ACCOUNTS FOR DYNAMICS

MUST BE COLLISION FREE



Planning algorithms

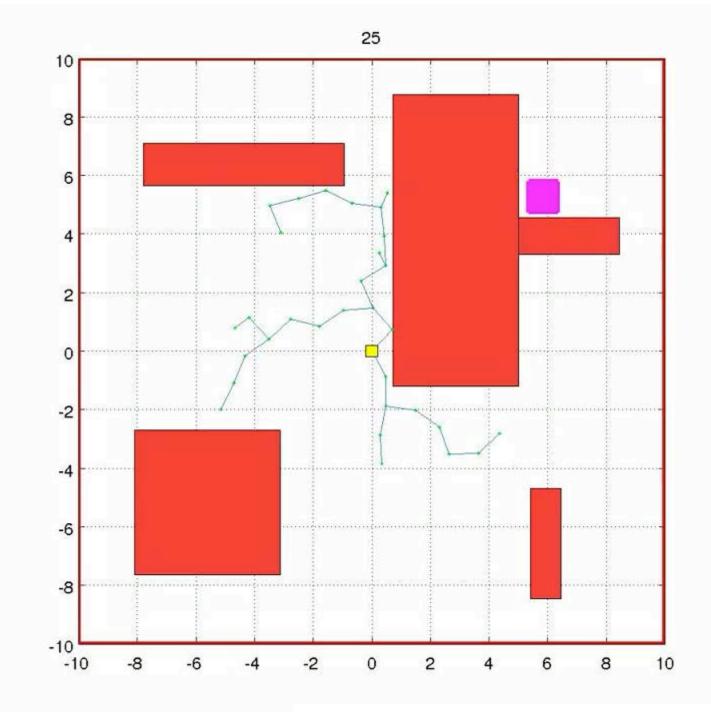
- Open-source libraries
 - Open Motion Planning Library (OMPL)
 - <u>http://ompl.kavrakilab.org/</u>
 - Motion Strategy Library (MSL)
 - <u>http://msl.cs.uiuc.edu/msl/</u>
 - RRT* Library
 - Sampling Based Planning Library



References

- Howie Choset et al., "Principles of Robot Motion," MIT press, 2005.
- Steven Lavalle, "Planning Algorithms," Cambridge University Press, 2006.

RRT*: Rapidly exploring Random Trees



RRT*: Rapidly exploring Random Trees

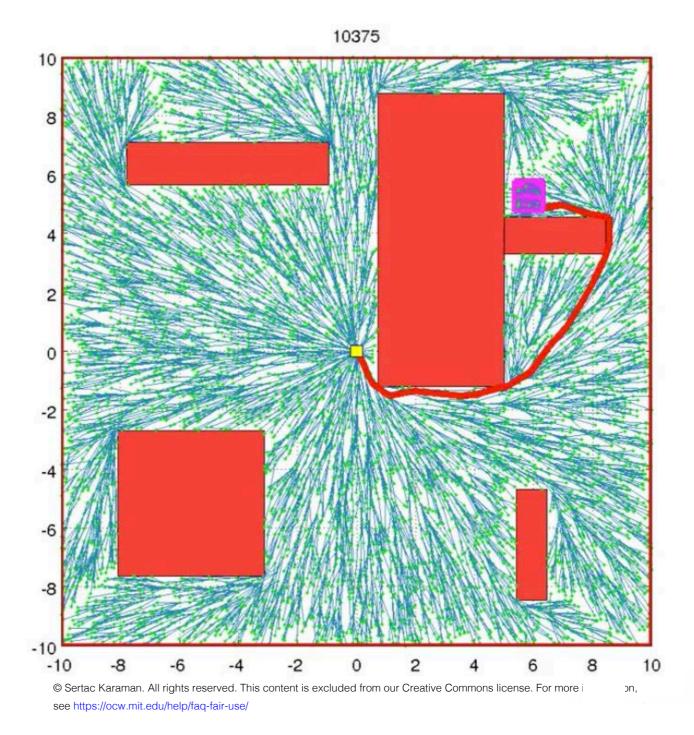
Pros

• Finds optimal path (if one exists)

Cons

 Impractical running time *if asked* for path with smooth trajectory (Bry et al., IJRR '15)

Jagged path otherwise



RRT*: Rapidly exploring Random Trees

Pros

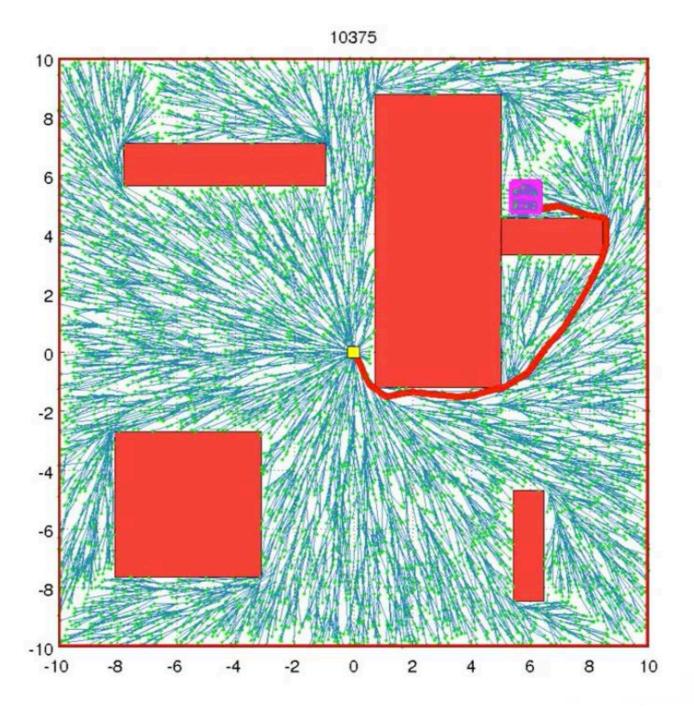
• Finds optimal path (if one exists)

Cons

 Impractical running time *if asked* for path with smooth trajectory (Bry et al., IJRR '15)

Difficult to apply for online planning in unknown/dynamic environments

Jagged path otherwise



RRT*: Rapidly exploring Random Trees

Pros

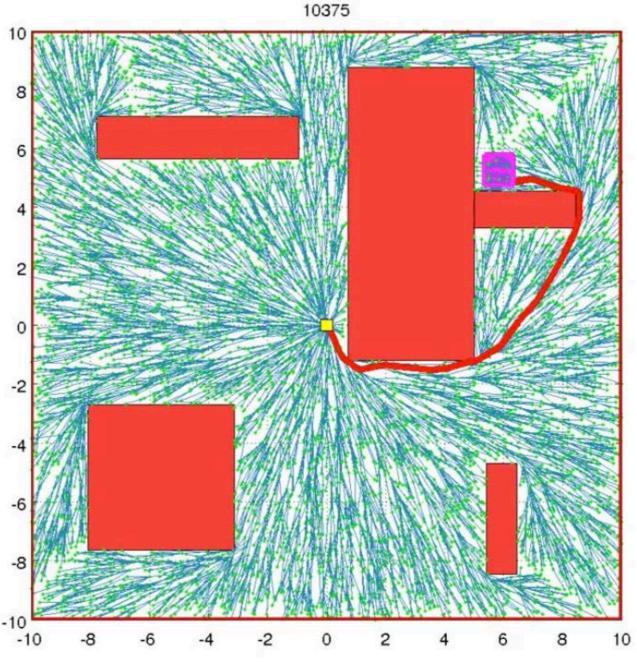
• Finds optimal path (if one exists)

Cons

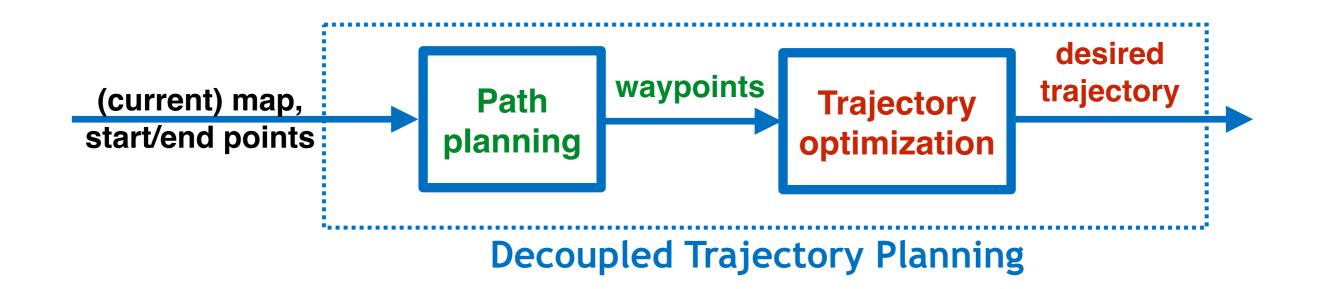
 Impractical running time *if asked* for path with smooth trajectory* (Bry et al., IJRR '15)

*the simultaneous path+trajectory planning is called **direct trajectory planning**

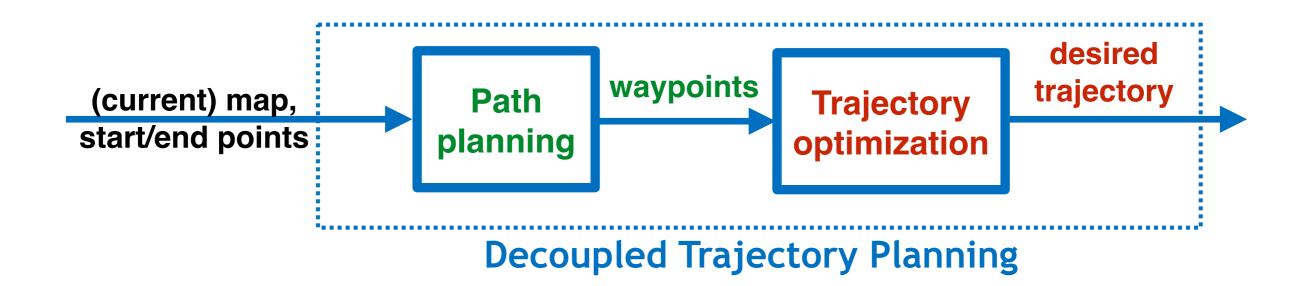
• Jagged path otherwise

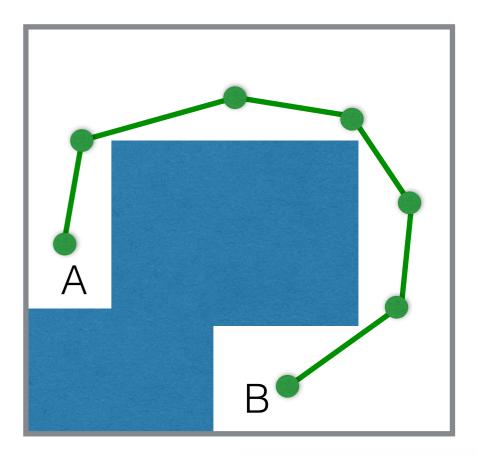


see https://ocw.mit.edu/help/faq-fair-use/

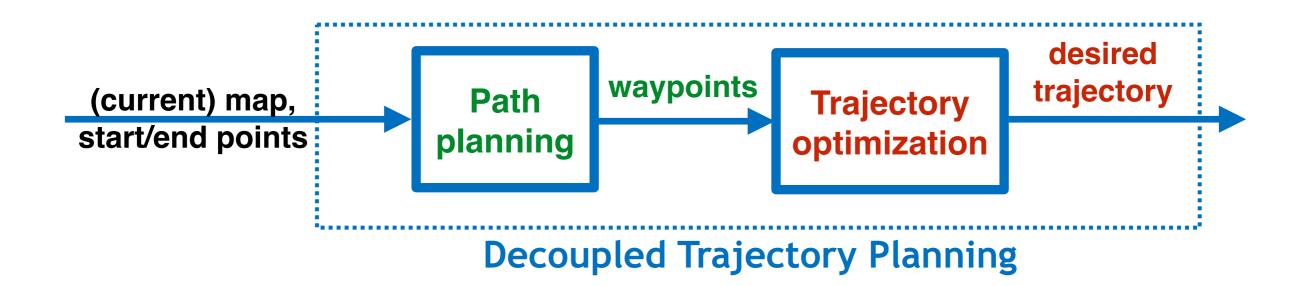


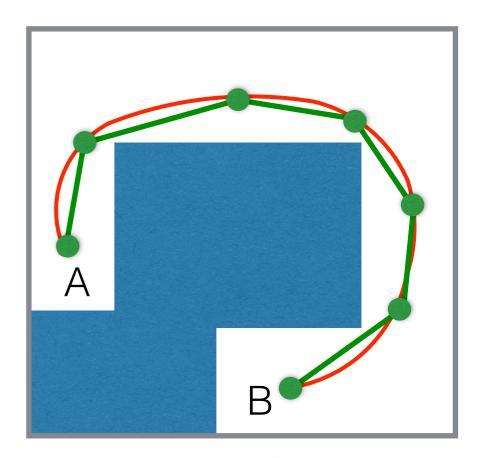




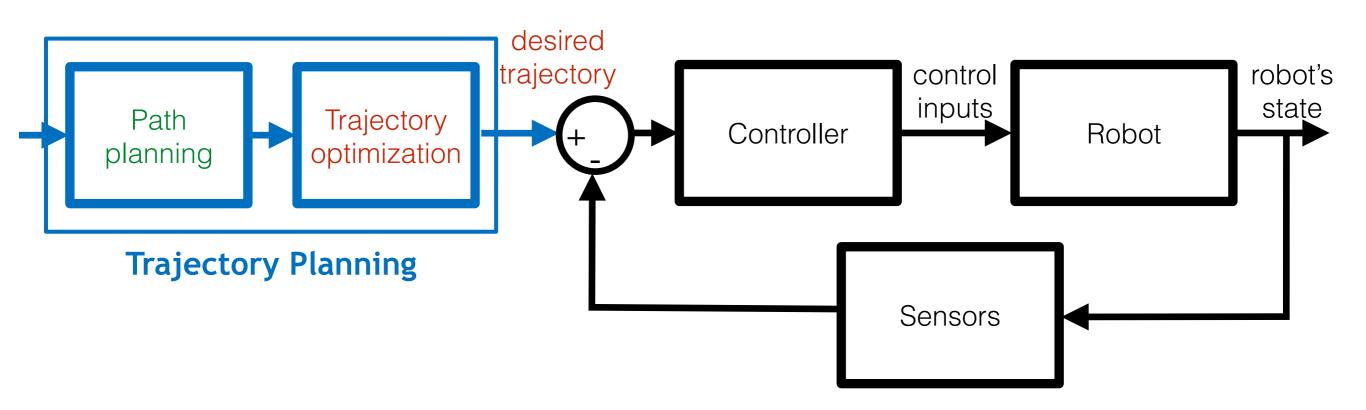






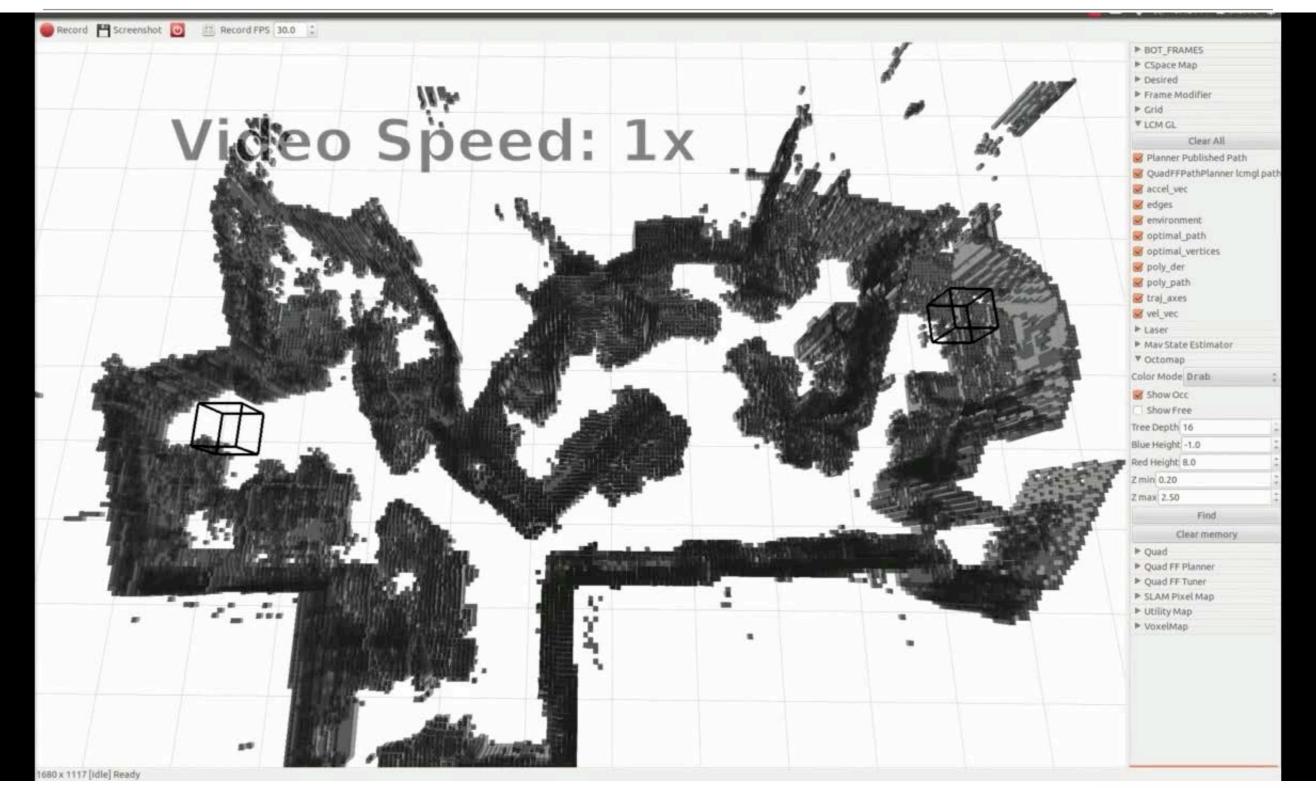




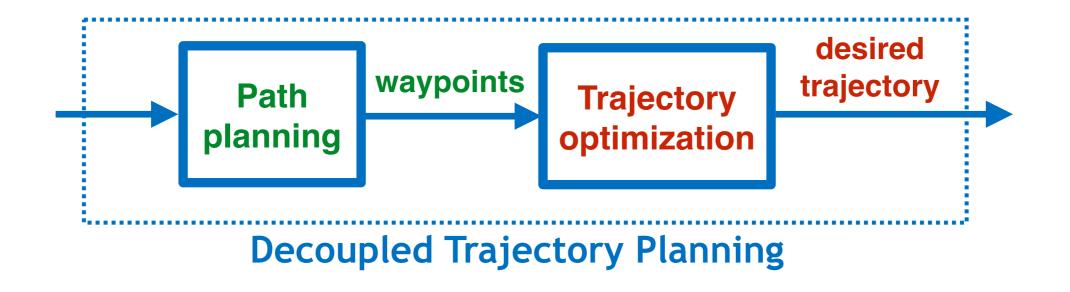




Trajectory Optimization

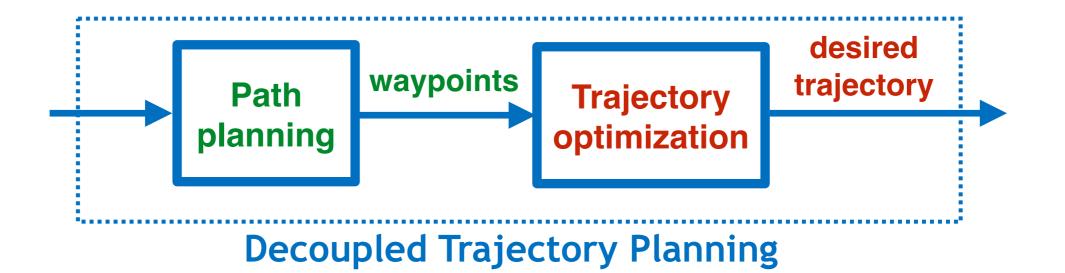




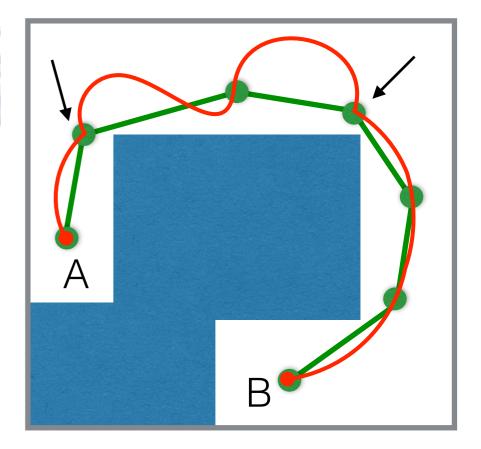


 Need to enforce "continuity" between segments for smooth trajectory



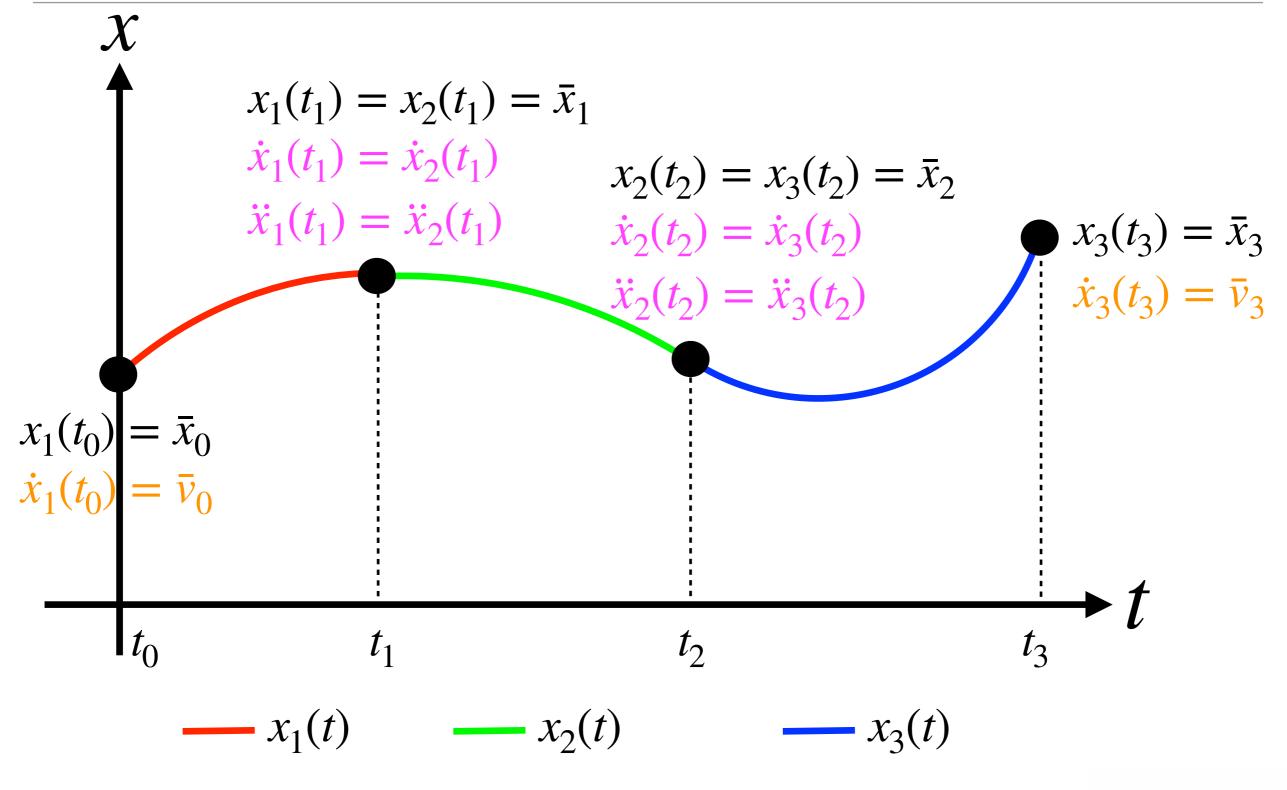


 Need to enforce "continuity" between segments for smooth trajectory

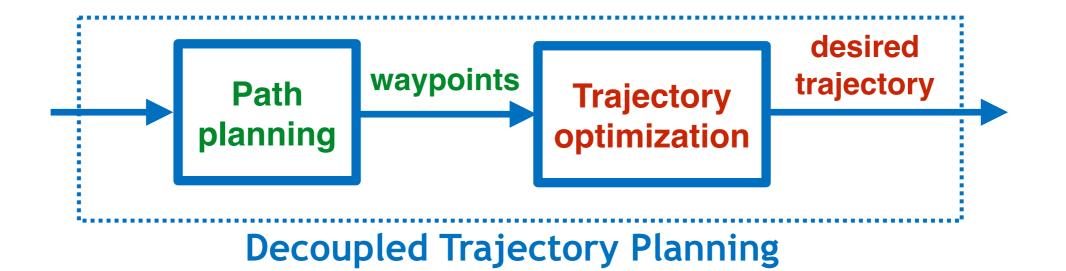




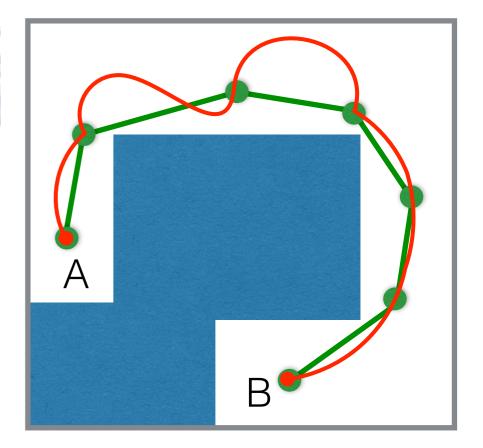
Trajectory Optimization



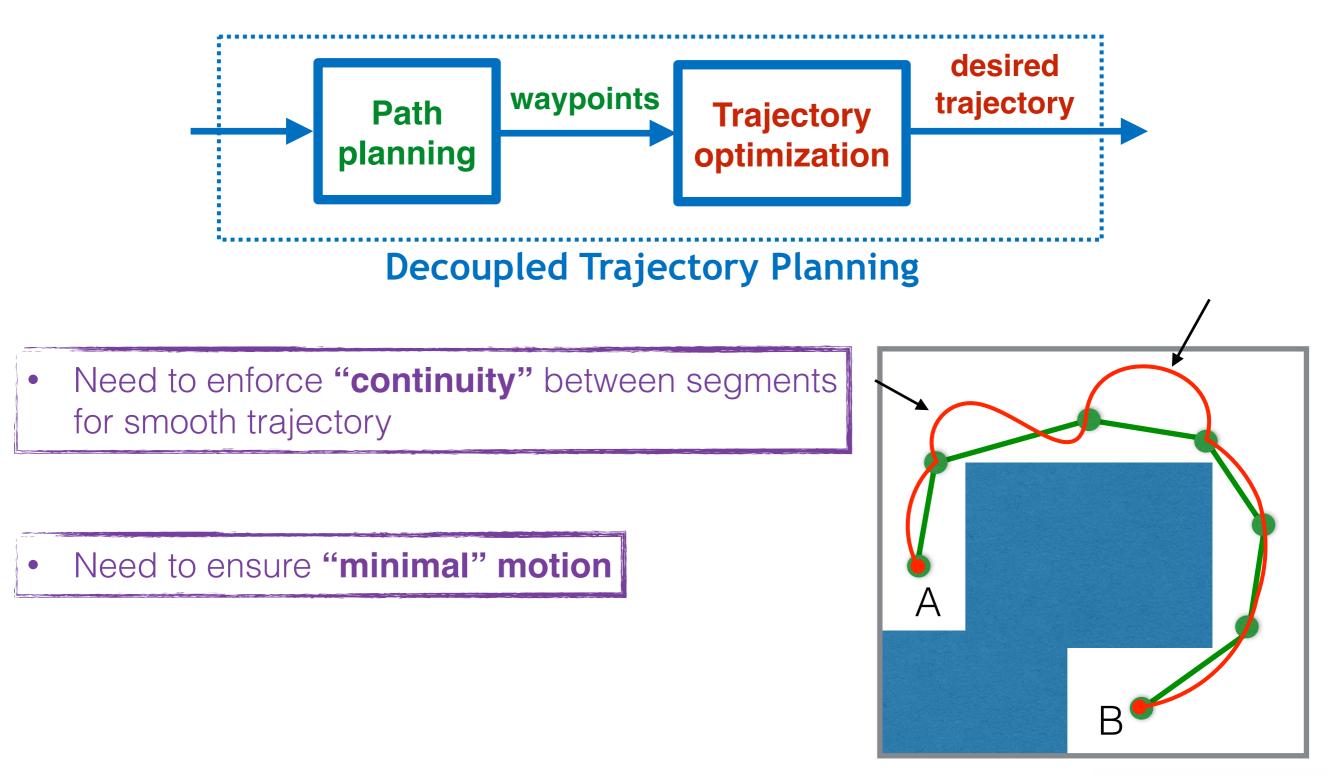




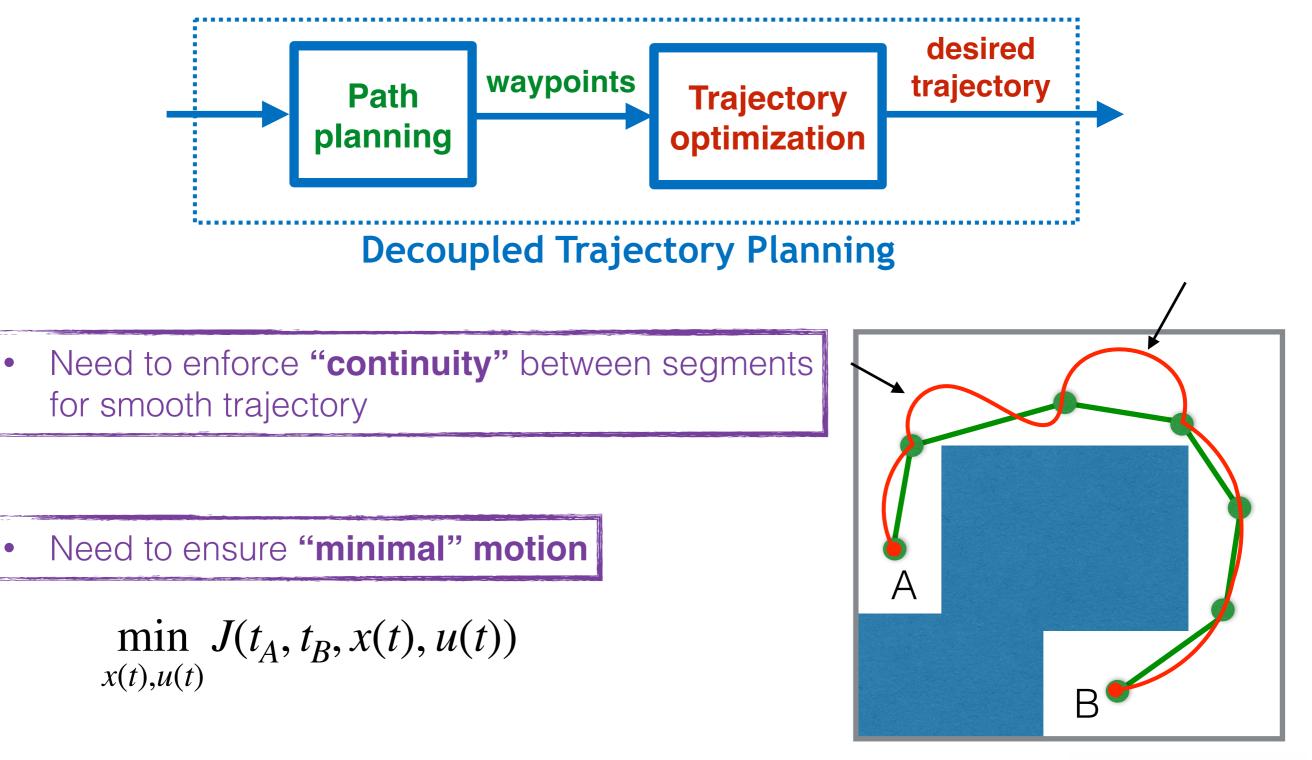
- Need to enforce "continuity" between segments for smooth trajectory
- Need to ensure "minimal" motion













Estimation, Control and Planning for Aggressive Flight with a Small Quadrotor with a Single Camera and IMU

Giuseppe Loianno Vijay Kumar Chris Brunner Gary McGrath



Qualcomm Technologies Inc.

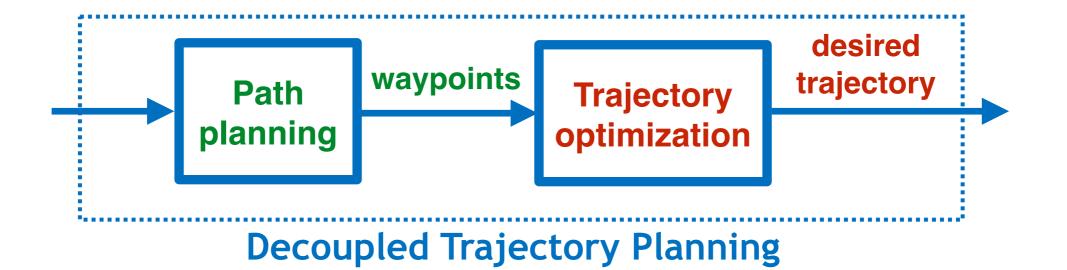
Qualcomm Research is a division of Qualcomm Technologies Inc.

cobolies, Automation, Sensing & Perception Lab

www.kumarrobotics.org

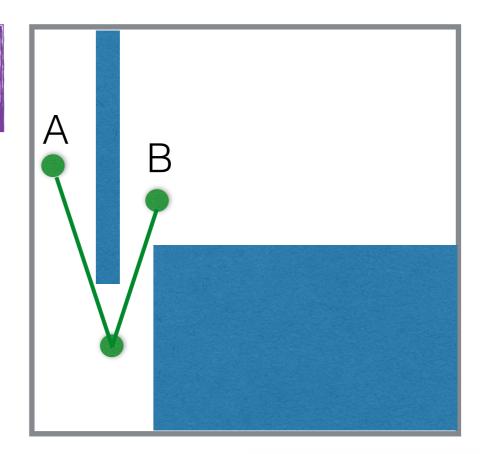
2016/2017



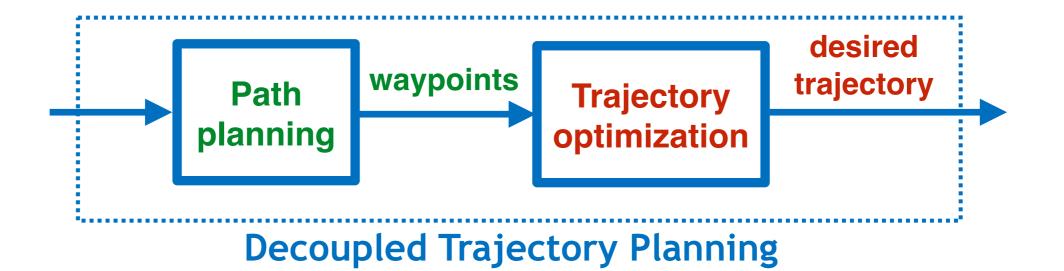


- Need to enforce "continuity" between segments for smooth trajectory
- Need to ensure "minimal" motion

- Need to ensure **feasibility; e.g.:**
 - Hit no obstacles
 - Don't saturate your controller

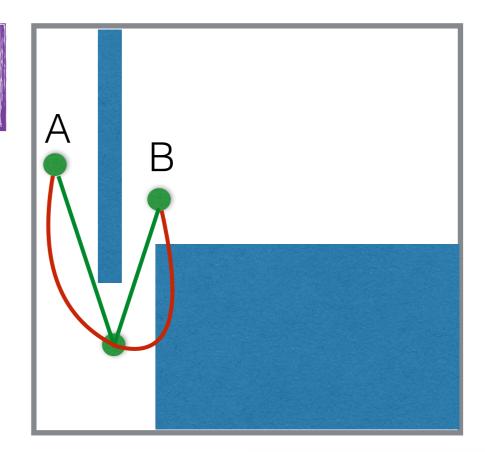




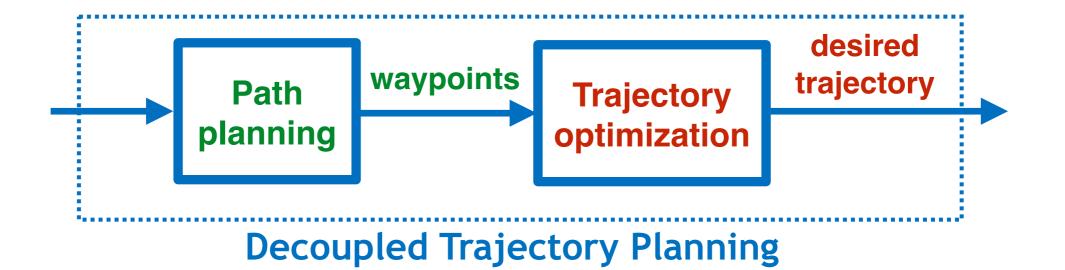


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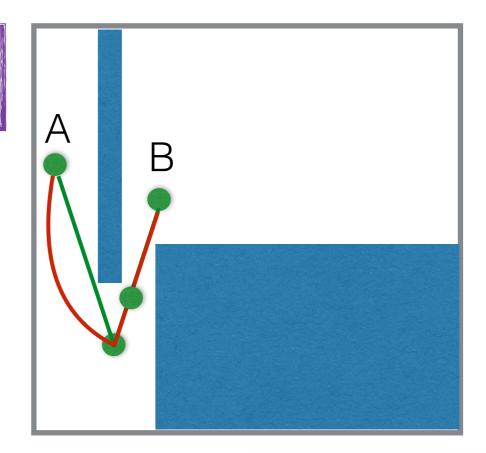




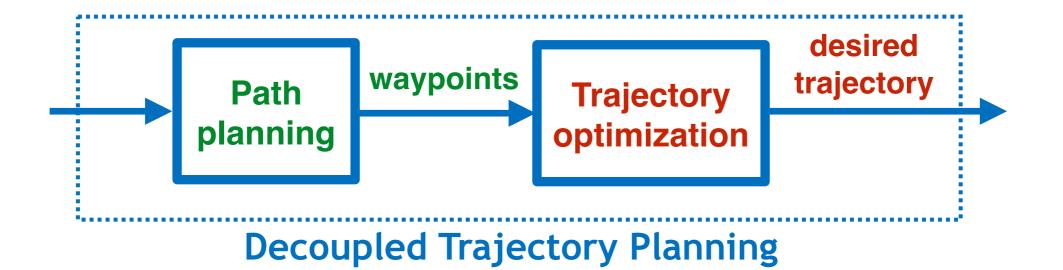


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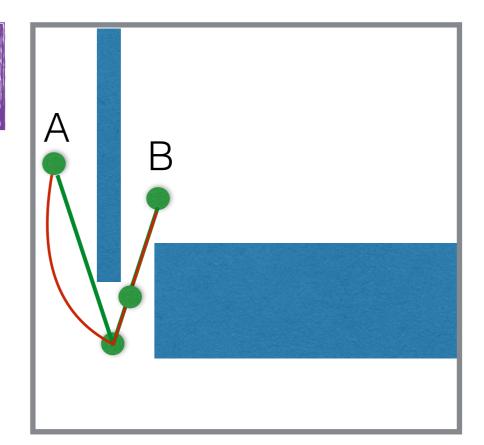






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16.485 Visual Navigation for Autonomous Vehicles (VNAV) Fall 2020

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